

# TorqueBox

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Charlotte.rb
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### whoami

- @tcrawley
- C > Java > PHP > Java > Ruby > Java?
- Red Hat Senior Engineer
- member project: odd

# project: odd



### Goal

# To convert you all to TorqueBox users!

# TorqueBox

the power of JBoss with the expressiveness of Ruby

### TorqueBox: what?

- A "real" Application Server for Ruby
- 100% open-source, LGPL license
- Based on JBoss AS and JRuby
- Recently released 1.0.0!

# Yes, it's Java



### "Java is a DSL for taking large XML files and converting them to stack traces" \*

23 Nov via Twitter for Android 🏠 Favorite 📭 Retweet 🦘 Reply

Retweeted by fakeEvanMiller and 100+ others































<sup>\*</sup> Quote by Scott Bellware

# I promise...

- No XML
- No Java \*
- No war files \*
- Only Ruby and YAML

<sup>\*</sup> Unless you really want to

# The Competition

Unicorn, Thin, Passenger, Trinidad, Warbler...

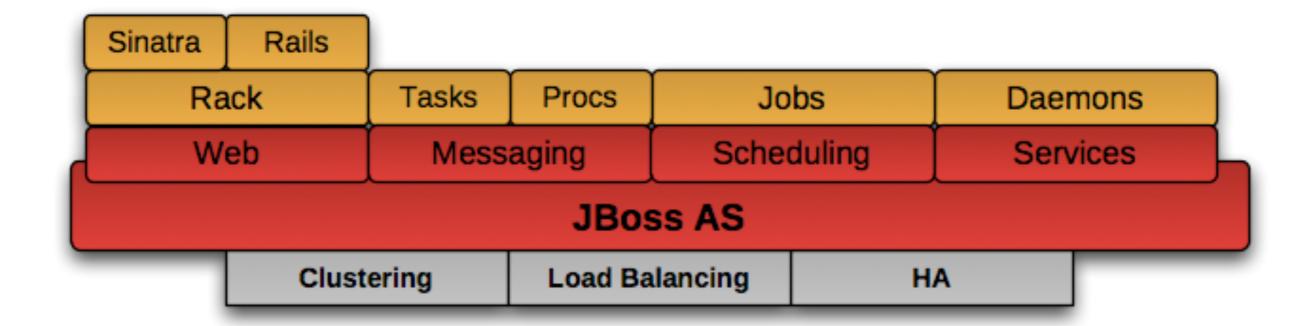
...all address only the web question.

# TorqueBox: why?

- "Native" support for Rack apps
- Built-in:
  - background processing
  - scheduling
  - daemons (services)
  - clustering
- Easily scalable

### JBoss AS

the good parts



### AS = Application Server

- Not just "web server + interpreter"
- More like initd than httpd

# JRuby

a good idea done well

# JRuby: why?

- Very fast runtime
- Real threads
- Java libraries
- Java tools
- Healthy community

### Setting Up TorqueBox

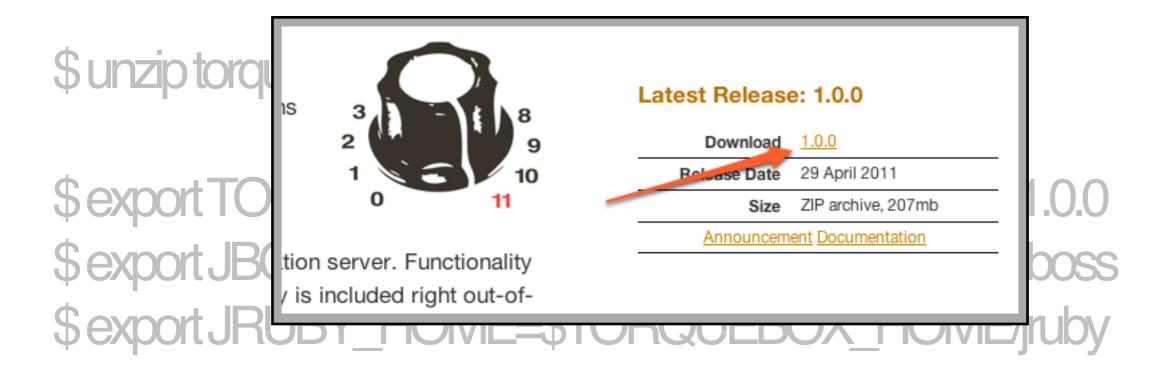
in a few easy steps!

(download 1.0.0 from torquebox.org)

\$unzip torquebox-dist-1.0.0-bin.zip

\$ export TORQUEBOX\_HOME=\$PWD/torquebox-1.0.0 \$ export JBOSS\_HOME=\$TORQUEBOX\_HOME/jboss \$ export JRUBY\_HOME=\$TORQUEBOX\_HOME/jruby

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(download 1.0.0 from torquebox.org)

\$ unzip torquebox-dist-1.0.0.CR1-k

\$ export TORQUEBOX\_HOME

\$exportJBOSS\_HOME=\$TOR

\$exportJRUBY\_HOME=\$TOP2JEBOX\_HOME/jruby

Make sure the jruby found in your path is in \$JRUBY\_HOME/bin.

### Rake Tasks

Rakefile

require "torquebox-rake-support"

### Database Connectivity

#### Gemfile

```
gem "activerecord-jdbc-adapter"
```

```
gem "jdbc-postgres"
# gem "jdbc-sqlite3"
# gem "jdbc-mysql"
```

# Rails Template

- Adds TorqueBox rake tasks
- Adds the JDBC sqlite3 gems
- Adds TorqueBox session\_store
- Adds Backgroundable module

### Rake Tasks

rake **torquebox:run**Run TorqueBox server

rake torquebox:deploy[context\_path]
Deploy the app in the current directory

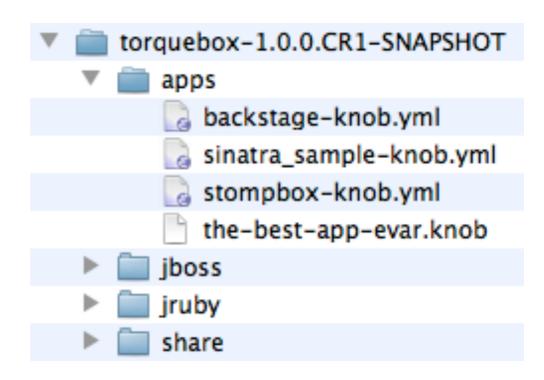
rake torquebox:undeploy
Undeploy the app in the current directory

torquebox:deploy creates a deployment descriptor in the \$TORQUEBOX\_HOME/apps/directory

# Hot Deployment

### \$TORQUEBOX\_HOME/apps/

- anything added to apps/ will get deployed
- anything removed from apps/ will get undeployed
- anything updated in apps/ will get redeployed
- TorqueBox deployers make JBoss grok YAML



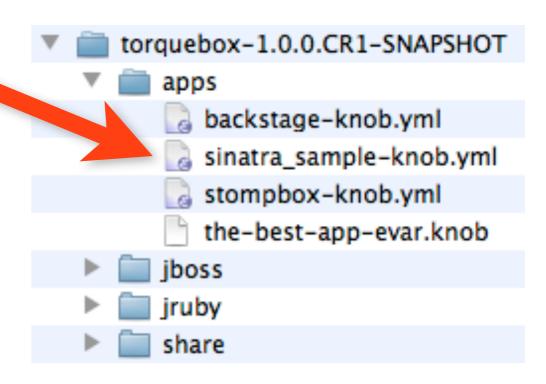
# Hot Deployment

deployment descriptors

(\_HOME/apps/

to apps/

- anything removed from apps/ will get undeployed
- anything updated in apps/ will get redeployed
- TorqueBox deployers make JBoss grok YAML



# Hot Deployment

\$TORQUEBOX\_HOME/apps/

leu III

 anything added to apps/ will get deployed

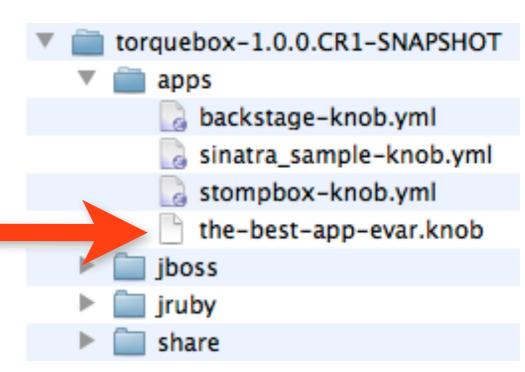
anything removed from

anne/will got

knob files (zip archives)

reaepioyea

 TorqueBox deployers make JBoss grok YAML



```
application:
  root: /path/to/myapp
          development
 env:
web:
 context: myapp
 host: www.yourhost.com
  static: public
environment:
 MAIL HOST: mail.yourhost.com
 REPLY TO: you@yourhost.com
```

### apps/myapp-knob.yml

```
application:
           /path/to/myapp
  root:
           developmen
  env:
web:
  context: myapp
  host:
           www.yourhost.
  static:
           public
environment:
  MAIL HOST: mail.yourho
             you@yourhos
  REPLY TO:
```

The fully-qualified path to the app.
This will be the value of either RAILS\_ROOT or RACK ROOT

### apps/myapp-knob.yml

application:

```
root: /path/to/myapp
env: development
web:
  context: myapp
  host: www.yourhost.
  static: public
environment:
  MAIL_HOST: mail.yourho
  REPLY TO: you@yourhos
```

The runtime mode of the app. This will be either RAILS\_ENV or RACK\_ENV

### apps/myapp-kn

application:

root: /pat

env:

web:

context: myap

host: www.yourhost.com

static: public

environment:

MAIL\_HOST: mail.yourhost.com

REPLY\_TO: you@yourhost.com

The app's *context path* (or "sub URI"):

http://localhost:8080/myapp

Can be set via rake:

rake torquebox:deploy[myapp]

The default is root:

http://localhost:8080/

```
application:
                              A list of virtual
            /path/to/myapp
  root:
                           hostnames to which
           development
  env:
                             to bind the app.
web:
  context: myapp
           www.yourhost.com
  host:
  static:
           public
environment:
  MAIL HOST: mail.yourhost.com
  REPLY TO: you@yourhost.com
```

```
application:
            /path/to/myapp
  root:
                              The location of the
           development
  env:
web:
                                 app's static
  context: myapp
                                content, either
           www.yout.com
  host:
                             absolute or relative
  static:
           public
                              to the app's root.
environment:
  MAIL HOST: mail.yourhost.com
  REPLY TO: you@yourhost.com
```

```
application:
           /path/to/myapy
  root:
                          Any environment
           development
  env:
                          variables required
web:
                             by the app.
  context: myapp
  host: www.yourbost.com
  static:
           publi
environment:
  MAIL HOST: mail.yourhost.com
             you@yourhost.com
  REPLY TO:
```

## Deployment Descriptors

- config/torquebox.yml
- internal descriptors have the same structure as the external ones in apps/
- may be used to provide your own reasonable defaults

# Components

Put 'em together, and you have an AS

# Web

make rack, not war

# Web

- All rack-based frameworks supported: rails, sinatra, etc
- No packaging required: apps deploy from where they sit on disk
- No redeploy necessary to see changes when using rack reloading or rails development mode

# Scheduling

get regular later

# Jobs

#### app/jobs/newsletter\_sender.rb

```
class NewsletterSender

def run()
  subscriptions = Subscription.find(:all)
  subscriptions.each do lel
    send_newsletter( e )
  end
  end
end
```

# Jobs

```
jobs:
 monthly_newsletter:
  description: first of month
  job: NewsletterSender
  cron: '0 0 0 1 * ?'
 process_tps_reports:
  job: TPSReportProcessor
  cron: '0 0 0 0 MON?'
```

# Jobs

- More portable. What is the first day of the week on BSD again? What's cron on Windows?
- Self contained within the app. No external systems to manage and keep in sync.
- Full application environment loaded and available.

# Messaging

asynchronicity

# **Background Processing**

- Tasks
- Backgroundable methods

#### app/tasks/email\_task.rb

```
class EmailTask < TorqueBox::Messaging::Task
  def welcome(payload)
    person = Person.find_by_id(payload[:id])
    person.send_welcome_spam if person
  end
end</pre>
```

#### app/tasks/email\_task.rb

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class EmailTask < TorqueBox::Messaging::Task
  def welcome(payload)
  person = Person.find_by_id(payload[:id])</pre>
```

person.send\_welcome\_spam if person

end

end

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  person.send_welcome_spam if person
 end
end
```

#### app/controllers/people\_controller.rb

```
class PeopleController < ApplicationController
 def create
  @person = Person.new(params[:person])
  respond_to do Iformatl
   if @person.save
    EmailTask.async(:welcome, :id => person.id)
    # respond appropriately
   end
  end
 end
end
```

#### app/controllers/people\_controller.rb

```
class PeopleController < ApplicationController
 def create
  @person = Person.new(params[:person])
  respond_to do Iformatl
   if @person.save
    EmailTask.async(:welcome, :id => person.id)
    # respond appropriately
   end
  end
 end
end
```

Inspired by DelayedJob's handle\_asynchronously, it's trivial to create implicit background Tasks.

#### lib/something.rb

```
include TorqueBox::Messaging
class Something
 include Backgroundable
 always_background :foo
 def foo; end
 def bar; end
end
@something.foo
@something.background.bar
```

#### lib/something.rb

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```

#### lib/something.rb

```
class Something
include Backgroundable
always_background :foo
def foo; end
def bar; end
end
...
@something.foo
```

@something.background.bar

#### lib/something.rb

```
include TorqueBox::Messaging
class Something
 include Backgroundable
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 def foo; end
 def bar; end
end
@something.foo
@something.background.bar
```

# **Background Processing**

Call it from your controllers, models, and observers, or even other tasks. Even in non-Rails apps!

# **Background Processing**

- No extra tables in your database
- No external system to manage
- Little to no config required at all
- System gets redeployed w/app
- Efficient loading of rails environment
- Automatic load balancing and retries
- Works on Windows, if you care

# TorqueBox::Messaging

- JMS (Java Message Service) is an API for messaging
- HornetQ is the JBoss JMS implementation

# Queues

Tasks and Backgroundable are built on top of Queues. Of course, you may build your own messaging based apps by defining your own Queues, Topics, and their message Processors yourself.

# Queues

config/torquebox.yml

queues: /queues/questions:

/queues/answers: durable: false

# Topics

- behavior is different, but interface is the same.
- all subscribers of a topic see each message, but only one subscriber will see any message from a queue
- use topics: section of torquebox.yml to define topics

You can create a processor class to receive messages from a Topic or Queue

#### app/models/print\_handler.rb

```
class PrintHandler < MessageProcessor
  def initialize(opts)
    @printer = opts['printer'] II default
  end
  def on_message(body)
    puts "Processing #{body} of #{message}"
  end
end</pre>
```

```
messaging:
  /topics/orders:
    - PrintHandler
    - ShoutHandler
  /queues/receipts:
    PrintHandler:
      concurrency: 5
      config:
        printer: the little one
```

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  def initialize(opts)
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  end
  def on_message(body)
    puts "Processing #{body} of #{message}"
  end
end</pre>
```

# Queues (again)

But how do you send a message?

# Queues

#### contrived example

```
questions = Queue.new('/queues/questions')
answers = Queue.new('/queues/answers')
```

```
Thread.new do questions.publish "What time is it?" puts answers.receive(:timeout => 1000) end
```

puts questions.receive answers.publish Time.now

## Queues

#### contrived example

```
questions = Queue.new('/queues/questions')
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```

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## Queues

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## Queues

#### contrived example

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```

```
Thread.new do questions.publish "What time is it?" puts answers.receive(:timeout => 1000) end
```

puts questions.receive answers.publish Time.now

run along, lil' daemon

Long-running, non-web "daemons" that share the runtime environment and deployment lifecycle of your app.

- Represented as a class with optional initialize(Hash), start() and stop() methods, which should each return quickly.
- Typically will start a long-running loop in a thread and respond to external events.
- Configured via services: section in torquebox.yml

### config/torquebox.yml

services:

TimeMachine:

queue: /queue/morris\_day

MyMudServer:

SomeOtherService:

```
class TimeMachine
 def initialize(opts)
  @queue = Queue.new(opts['queue'])
 end
 def start
  Thread.new do
    until @done
     @queue.publish(Time.now)
     sleep(1)
    end
  end
 end
 def stop; @done = true; end
end
```

```
class TimeMachine
 def initialize(opts)
  @queue = Queue.new(opts['queue'])
 end
 def start
  Thread.new do
    until @done
     @queue.publish(Time.now)
     sleep(1)
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  Thread.new do
   until @done
     @queue.publish(Time.now)
     sleep(1)
    end
  end
 end
 def stop; @done = true; end
end
```

# Caching

save a little for later

## Caching

### config/application.rb

```
config.cache_store =
:torque_box_store, :mode => :local

# or

config.cache_store =
ActiveSupport::Cache::TorqueBoxStore.new( :mode
=> :local )
```

## Runtime Options

shorts or sweats?

## Runtime Options

#### config/torquebox.yml

```
#per app!
ruby:
  version: 1.9
  compile_mode: jit
```

## Clustering

less failure faster

### Web

- session replication
- intelligent load-balancing (via mod\_cluster)
- failover (via mod\_cluster)

## Messaging

HornetQ clusters automatically, giving you message processing capability that grows with the cluster.

A service runs on every cluster node, unless marked as a singleton.

### Jobs

A job runs on every cluster node, unless marked as a singleton (just like services).

## Caching

Infinispan clusters automatically, "distributing" your cache.

## Other Cool Stuff

## BackStage

Dashboard to inspect and control Ruby components.

And a RESTful API.

#### TorqueBox::Backstage

Apps

Queues

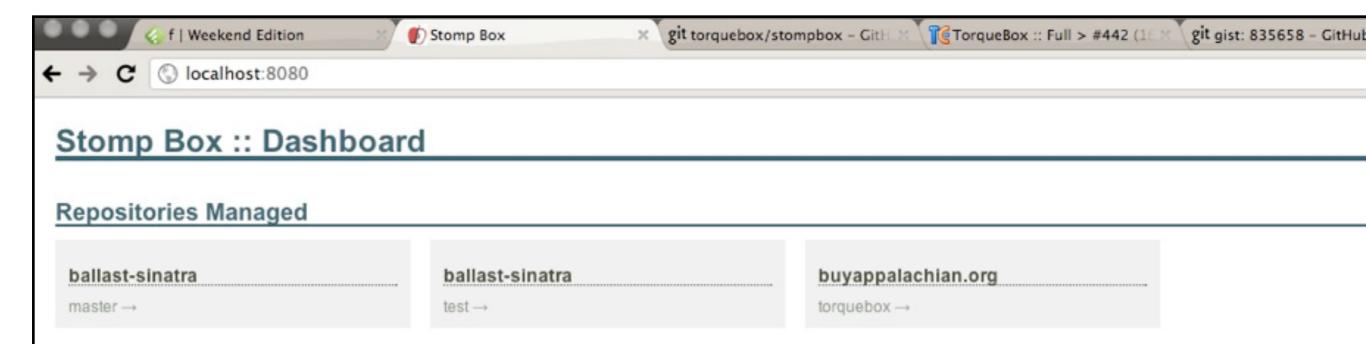
Topics Msg. Processors Jobs Services

Name	Арр	Status	Messages	Delivering
ExpiryQueue	n/a	Running	0	0
DLQ	n/a	Running	0	0
/queues/a-kitchen-sink-queue	n/a	Running	7	0
MessageProducerTask	kitchen-sink	Paused	0	0
Backgroundable	kitchen-sink	Running	0	0

## StompBox

Easy Heroku-esque git-based deployments.

# StompBox

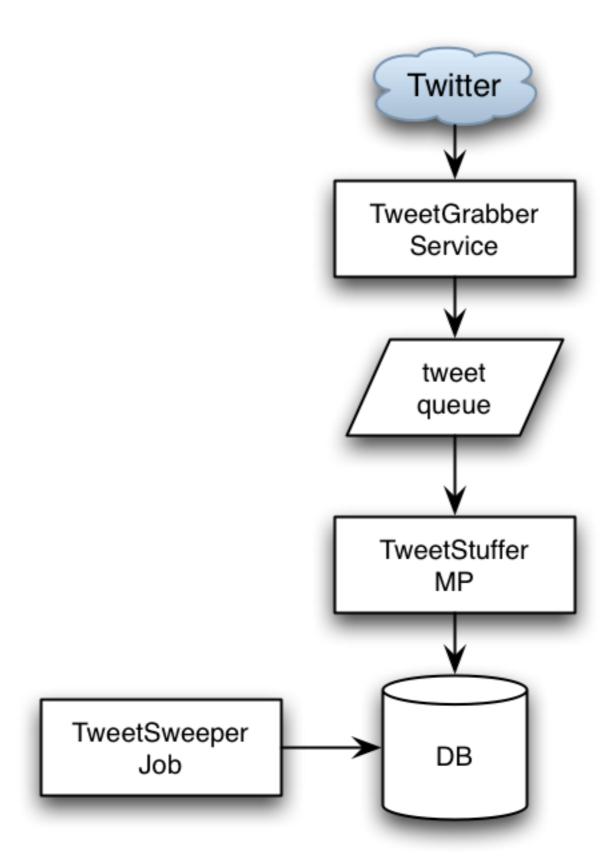


#### **Pushes Received**

	Date	Status	Commit	Repo
Push	February 09 - 16:13	received deploy	2dee90f	buyap
Commits	Lance fb656070c7e8370d1ca8ccd47b9392fc26ce20b6 2011-02-09T13:12:20-08:00 Add tmp dir for auto deployment  Lance 2dee90fff7d87821126734889623e7cd9a06bd76 2011-02-09T13:12:50-08:00 Merge branch 'torquebox' of github.com:lance/bu	6		

## Live Demo

wish me luck



## Roadmap

Soon - 2.0 (AS7) Then...

Authentication
Mobicents
??? - you tell us

### Resources

- http://torquebox.org
- irc: #torquebox on freenode
- https://github.com/torquebox
- http://twitter.com/torquebox

## Thanks!

questions?